

FIGURE 1

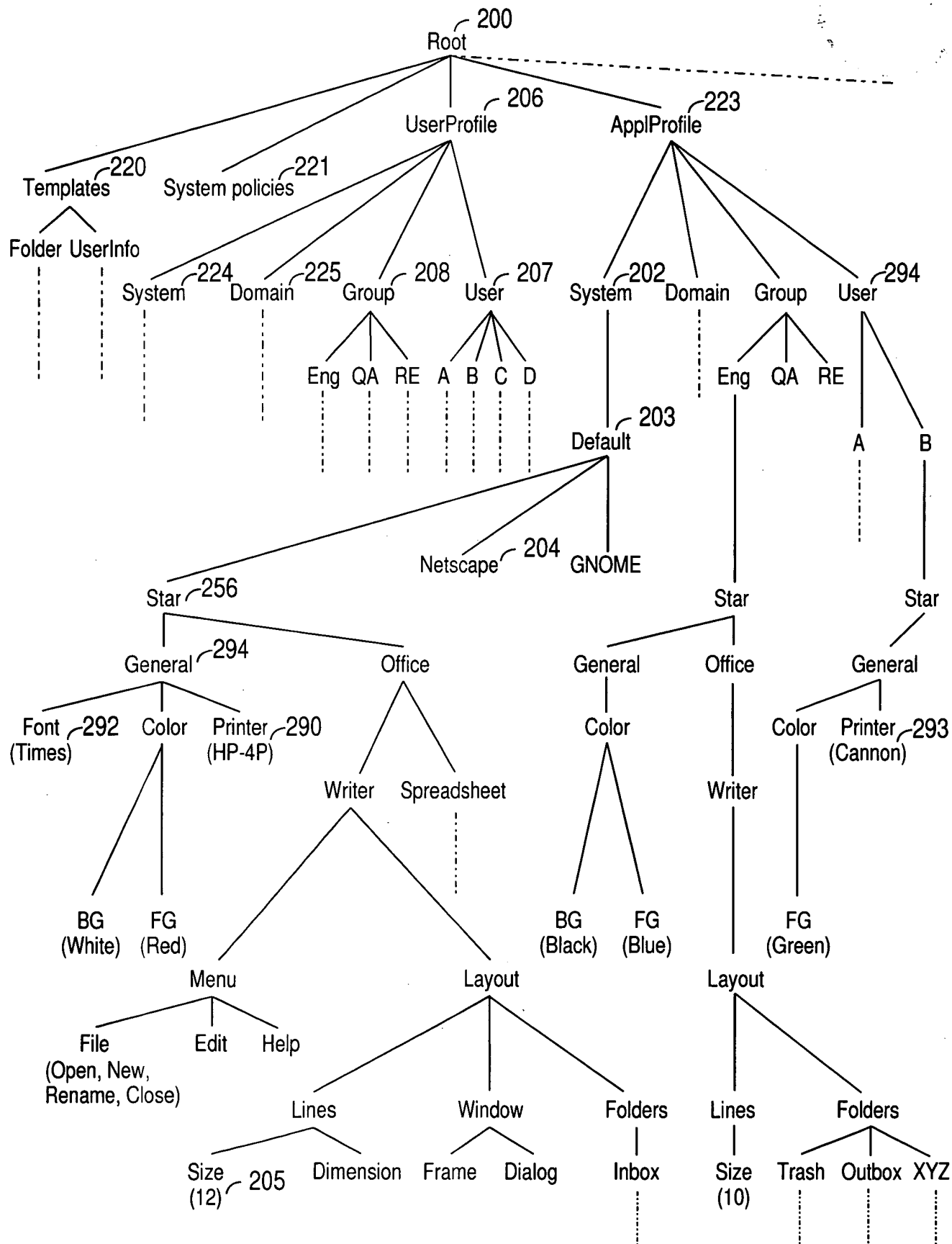


FIGURE 2

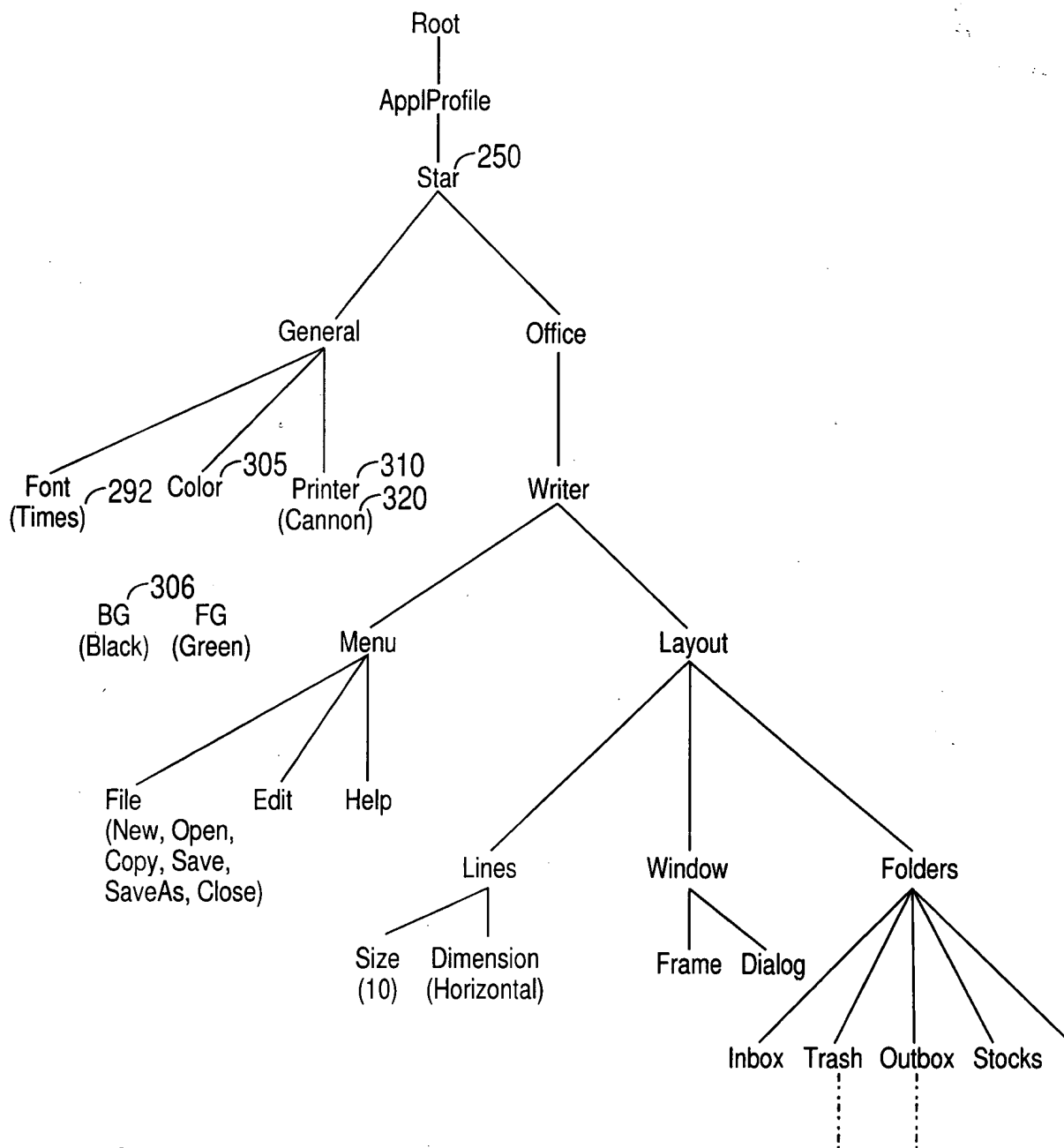


FIGURE 3

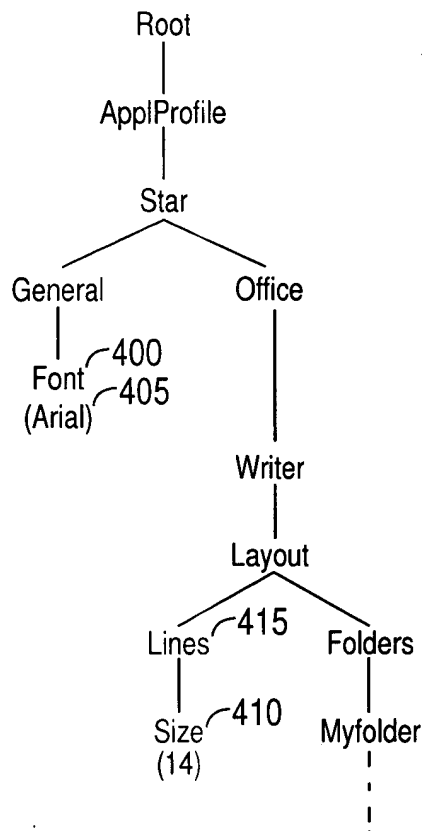


FIGURE 4

	Override value (default/overridden)	delete node	SetToDefault	Add/Replace Node
state = "default"	state = "modified"	state = "deleted"	state = "default"	state = "replaced"
state = "modified"	state = "modified"	state = "deleted"	node is deleted	state = "replaced"
state = "deleted"	N/A	N/A	node is deleted	state = "replaced"
state = "replaced"	state = "replaced"	node is deleted	node is deleted	state = "replaced"
no node exists	N/A	N/A	N/A	state = "replaced"

FIGURE 5

FIGURE 5

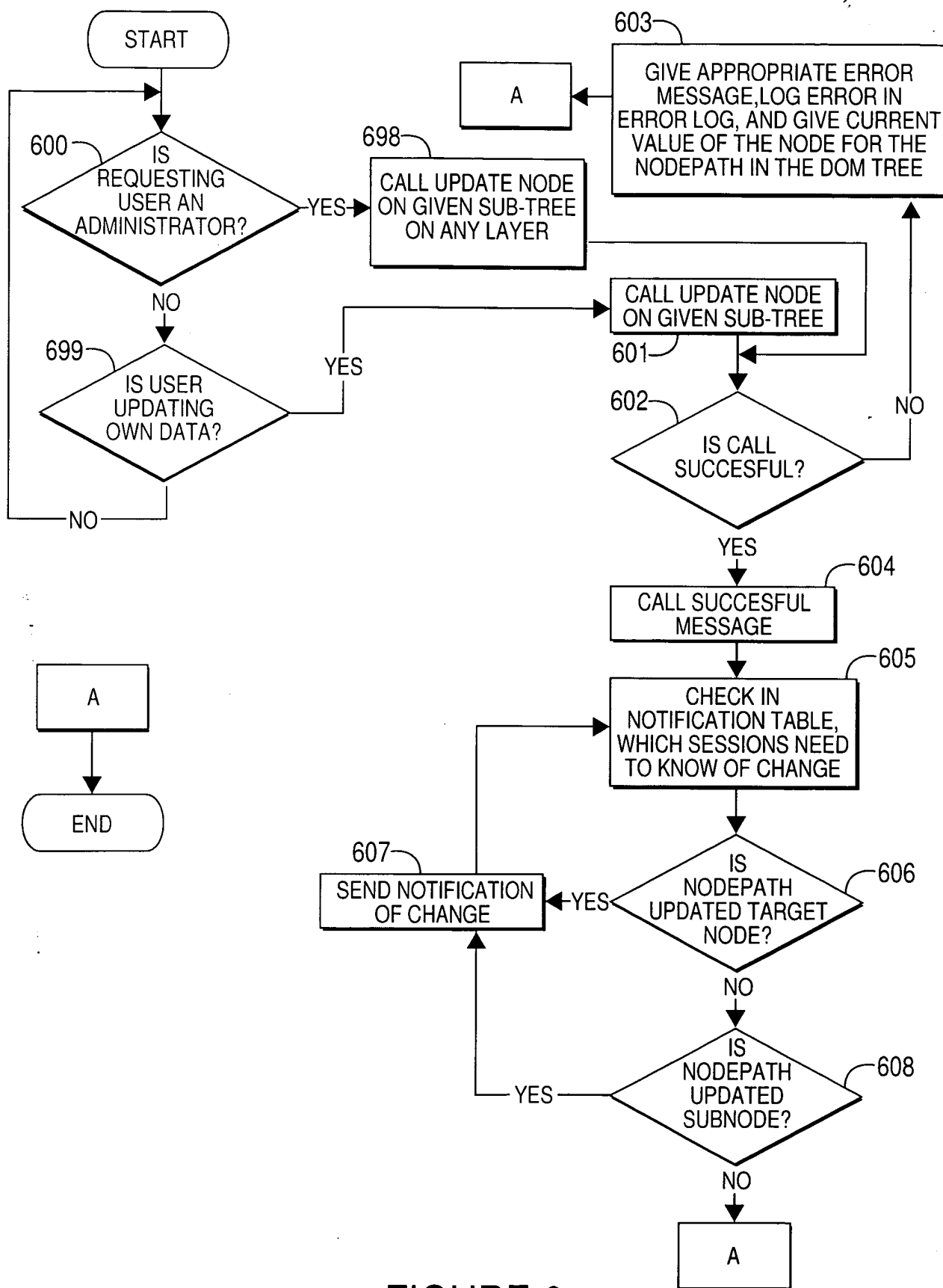


FIGURE 6

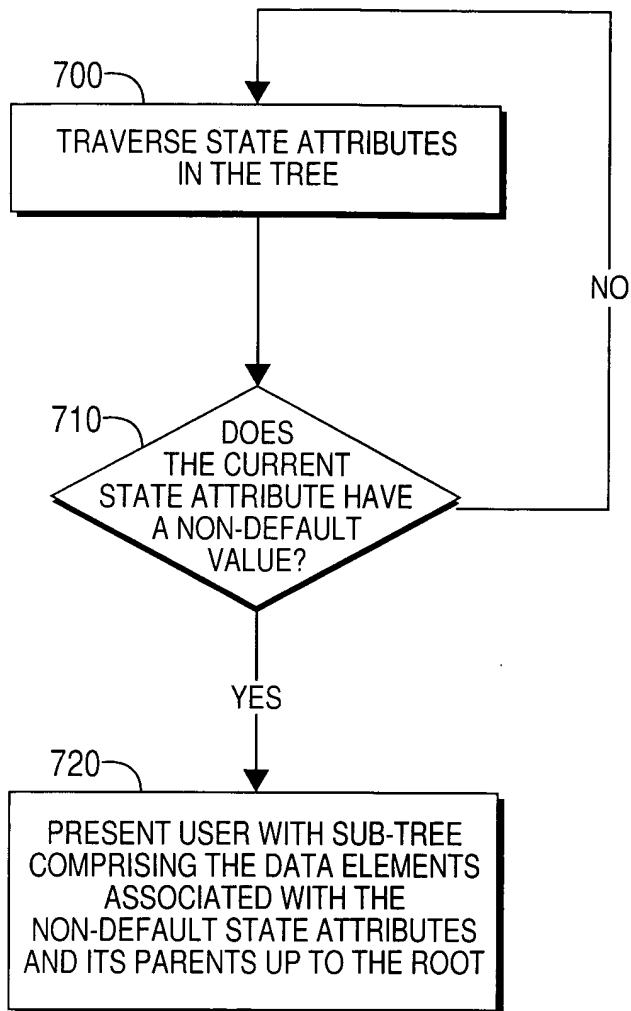


FIGURE 7

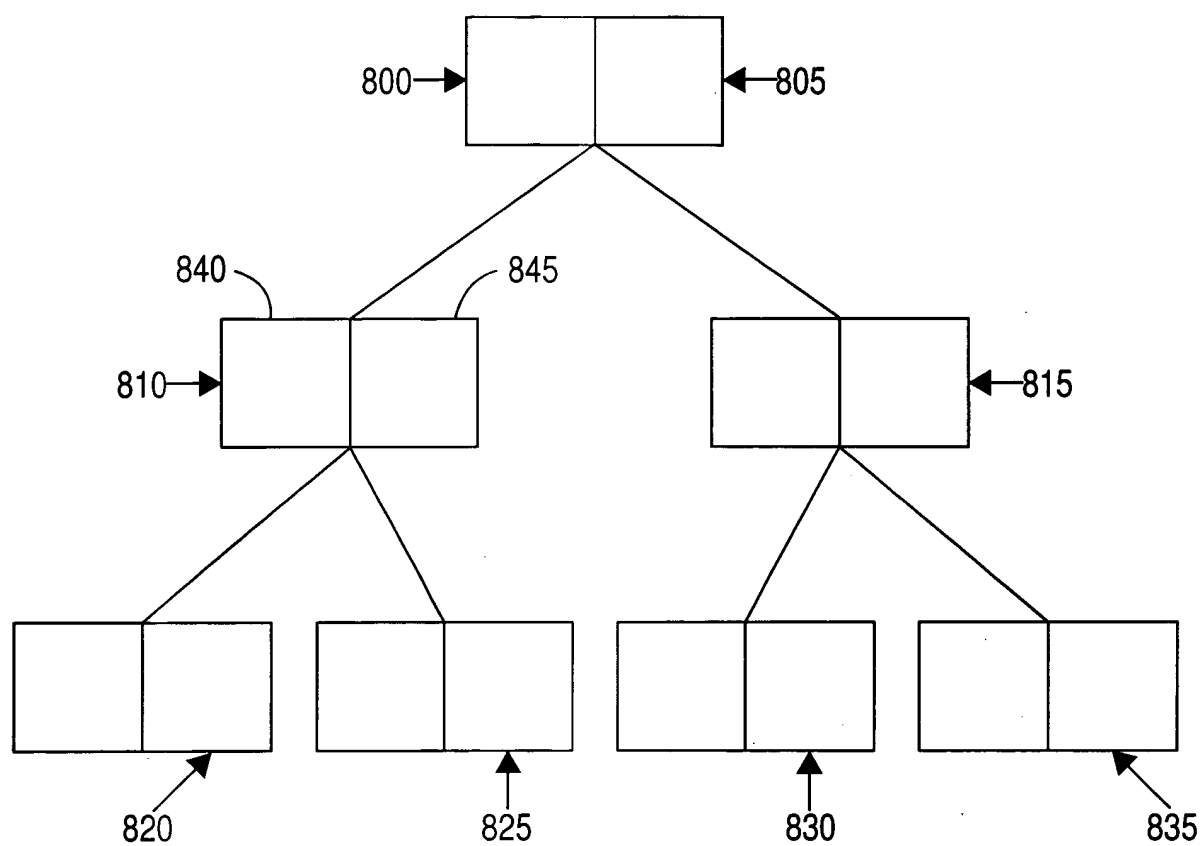


FIGURE 8

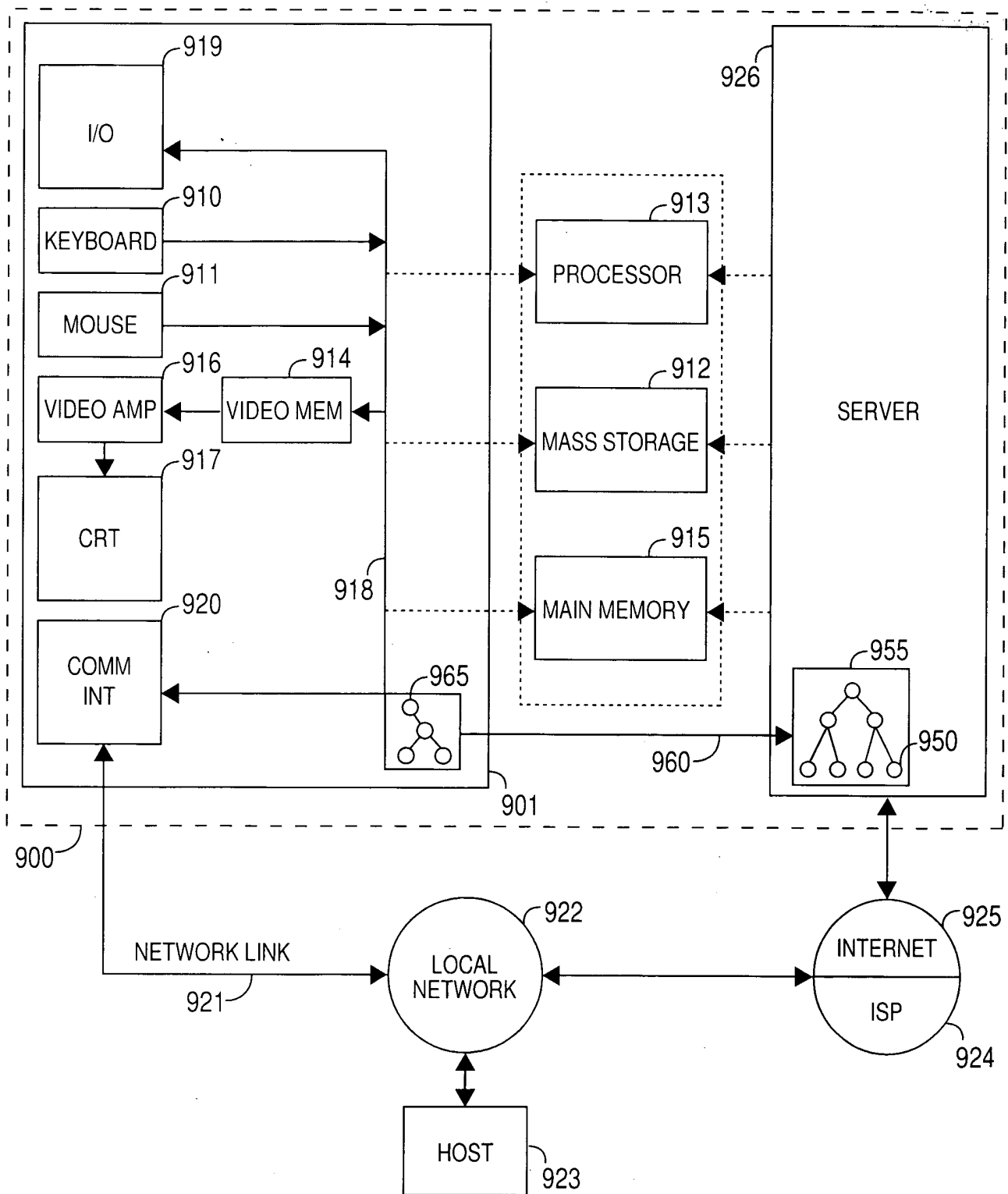


FIGURE 9